Joram Van Uffelen

Melsele, Belgium | contact@joramvanuffelen.be | joramvanuffelen.be

Profile

I'm Joram Van Uffelen, an independent game programmer focused on crafting smooth, fun, and engaging gameplay.

My journey started with Scratch and grew in high school, where I found my main language: C#. I work primarily in Unity, designing mechanics that feel seamless and enjoyable.

My approach is thoughtful yet flexible, and I'm always eager to take on new challenges. Outside of programming, I enjoy cycling, bouldering, running, cooking, and diving into history.

Education

Professional Bachelor | HOWEST University of Applied Sciences
2022-2025
Digital arts and Entertainment – Independent Game Production

Experience

Student Job | Codefever
2024-present
Assistant Teacher
Teach children aged 8–15 to program independently and develop computational thinking skills.

Student Job | Yusen Logistics
2019-2023
IT / Software support.
Developed a PHP site with MySQL integration.

Projects

Applied Games | HOWEST University of Applied Sciences
2024
Created an educational game for children aged 6-12.
Regular communication with the client to receive feedback
Multiple team meeting per week.

Skills

- C#
- PHP
- HTML/CSS
- SQL/MySQL
- Unity
- GitHub
- Perforce
- HacknPlan
- Visual Studio Code
- Visual Studio
- Office 365

Languages

- Dutch (native)
- English